

28-Nov-2021

DEFENSIVE Item ID Value Per Day Magic? Permanent? Count Lock Pick of Good Fortune 864 1400 1 1 Y Y 1  When carried by the bonded owner, -This lock pick will yell "BANE" when the owner attempts to pick a lock and the result of the pick would be detrimental to the owner, such as setting off a trap or locking the lock instead of unlooking, one time per day.  Priced as an autoactivate PORESEE, bane only, limited to this use.  Belt of Spell Regation, Leve 10 1245 4000 1 Y Y 1  When worn by the bonded owner, allow the user to cast Spell Negation at 10th level as per the MU spell, once per day.  **H Permanent Life Point 1646 2000 Y Y Y 1  This is one extra innate Life Point. It can never be traded, transferred, or sold.  **Fin  **Hearmanet Life Point 1646 2000 Y Y Y 1  When worn by the bonded owner, this ring provides an additional 5 points of protections from all forms of physical damage.  **Ring of Rabenna Dragon Friendship. 1xpd 3366 4800 1 Y Y 1  When worn by the bonded owner, this ring will allow the user to perform a +2 vs LI as per the KN 6 ability, once per day.  If the Lifects are from a Rabenna dragon, the ring functions at +4 vs LI.  **Fin  **Evasion, 6xpd 498 19200 6 Y Y Y 1  When invoked by the bonded owner, allows the user to perform an Eade as per the MMK 7, six times per day.  The Enormous And All Encompassing Glyph Book 318 2930 1 Y Y 1  When invoked by the bonded owner, allows the user to perform an Eade as per the MMK 7, six times per day.  Remove Glyph 10th level per the 4th Iv Cleric spell cast at level 6, one time only.  Remove Glyph Bl level per the 4th Iv Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Iv Cleric spell cast at level 8, one time only.  Remove Glyph Bl level per the 4th Iv Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Iv Cleric spell cast at level 8, one time only.  Remove Glyph Bl level per the 4th Iv Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Iv Cleric spell cast at level	DEEE	INSIVE	Item ID	Value	Por Day	Magic?	Pormanont?	Count
the result of the pick would be detrimental to the owner, such as setting off a trap or locking the lock instead of unlocking, one time per day.  Priced as an autoactivate FORESEE, bane only, limited to this use.  Fin Belt Of Spell Negation, Leve 10  When worn by the bonded owner, allow the user to cast Spell Negation at 10th level as per the MU spell, once per day.  Hermanent Life Point  This is one extra innate Life Point. It can never be traded, transferred, or sold.  Fin GOF Protection  3197  When worn by the bonded owner, this ring provides an additional 5 points of protections from all forms of physical damage.  Ring Of Protection  3197  When worn by the bonded owner, this ring provides an additional 5 points of protections from all forms of physical damage.  Ring Of Rabenna Dragon Friendship, 1xpd  3366  4800  1 Y Y Y  1  When worn by the bonded owner, this ring will allow the user to perform a +2 vs LI as per the KN 6 ability, once per day.  If the LI effects are from a Rabenna dragon, the ring functions at +4 vs LI.  Fin Evasion, 6xpd  498  19200  6 Y Y Y  1  When invoked by the bonded owner, allows the user to perform an Evade as per the MMK 7, six times per day  Fin  The Enormous And All Encompassing Glyph Book  3318  2930  1 Y Y Y  1 This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  Remove Glyph 6th level per the 4th M Cleric spell cast at level 6, one time only.  Remove Glyph 10th level per the 4th M Cleric spell cast at level 10, one time only.  Remove Glyph 10th level per the 4th M Cleric spell cast at level 10, one time only.  Bettlefield Lore per 1st M Ringht ability, one time only.  Bettlefield Lore per 1st M Ringht ability, one time only.  Remove Glyph 10th level per the 4th M Cleric spell cast at level 10, one time only.  Bettlefield Lore per 1st M Ringht ability, one time only.  Bettlefield Lore per 1st M Ringht ability, one time only.  Price Per Day Magic? Permanent? Count 10th Counts of the per Day Magic? Permanent? Fin Count 10th					rei Day	•		
the result of the pick would be detrimental to the owner, such as setting off a trap or locking the lock instead of unlocking, one time per day.  2 Priced as an autoactivate FORESEE, bane only, limited to this use.  Fin  Belt Of Spell Negation, Leve 10 1245 4000 1 Y Y Y 1  1 When worn by the bonded owner, allow the user to cast Spell Negation at 10th level as per the MU spell, once per day.  +1 Permanent Life Point 1646 2000 Y Y Y 1  1 This is one extra innate Life Point. It can never be traded, transferred, or sold.  Fin  +5 Ring Of Protection 3197 18000 Y Y Y 1  1 When worn by the bonded owner, this ring provides an additional 5 points of protections from all forms of physical damage.  Ring of Rabenna Dragon Friendship, 1xpd 3366 4800 1 Y Y Y 1  1 When worn by the bonded owner, this ring will allow the user to perform a +2 vs L1 as per the KN 6 ability, once per day.  2 If the L1 effects are from a Rabenna dragon, the ring functions at +4 vs L1.  Evasion, 6xpd 498 19200 6 Y Y Y 1  1 When invoked by the bonded owner, allows the user to perform an Evade as per the MMK 7, six times per day.  The Enormous And All Encompassing Glyph Book 3318 2930 1 Y Y 1  1 This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  2 Reveal Glyph Gth level per the 4th M Cleric spell cast at level 8, one time only.  4 Remove Glyph 8th level per the 4th M Cleric spell cast at level 8, one time only.  5 Remove Glyph 10th level per the 4th M Cleric spell cast at level 10, one time only.  8 Heraldic Lore per 1st M Knight ability, one time only.  9 Legend Core, per 2nd M Knight ability, one time only.  10 Major Lore per 3rd M Knight ability, one time only.  11 Realing Lore, per 2nd M Knight ability, one time only.  12 People Lore, per 2nd M Knight ability, one time only.  13 Religion Lore per 1st M Gleric ability, one time only.  14 Track Lore per 1st M Ranger ability, one time only.  15 Fin Healing, 1xpd Per Day Magic? Permanent? Count of the per Day Magic? Permanent? Fin Day Magic Day						-	•	ı
Belt Of Spell Negation, Leve 10  1 When worn by the bonded owner, allow the user to cast Spell Negation at 10th level as per the MU spell, once per Andrew MU spell, once time only.  1 When worn by the bonded owner, this ring will allow the user to perform an +2 vs LI as per the KN 6 ability, once and Andrew MU spell, once per Andrew MU spell, once time only.  2 It the Li effects are from a Rabenna dragon, the ring functions at +4 vs LI.  Fin Evasion, 6xpd  498 19200 6 Y Y 1  1 When invoked by the bonded owner, allows the user to perform an Evade as per the MMK 7, six times per day  Fin The Enormous And All Encompassing Glyph Book  3318 2930 1 Y Y 1  1 This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  2 Reveal Glyph per the 3rd Ivi CL spell, 1XDay.  3 Remove Glyph 8th level per the 4th Ivi Cleric spell cast at level 8, one time only.  4 Remove Glyph 8th level per the 4th Ivi Cleric spell cast at level 10, one time only.  5 Remove Glyph 10th level per the 4th Ivi Cleric spell cast at level 10, one time only.  6 In addition, this book will cast the following Lores:  7 Battlefield Lore per 1st Ivi Monk ability, one time only.  8 Legend Lore per 1st Ivi Mank ability, o	•	the result of the pick would be detrimental to the owner, such as unlocking, one time per day.	s setting of					
### 1 When worn by the bonded owner, allow the user to cast Spell Negation at 10th level as per the MU spell, once per day.  ### 1 Permanent Life Point  ### 1 This is one extra innate Life Point. It can never be traded, transferred, or sold.  ### 3 Ring Of Protection  ### 3 Ring Of Rabenna Dragon Friendship, 1xpd  ### 4 Ring Of Protections from all forms of physical family all forms of physical family all forms of physical family all	2	Priced as an autoactivate FORESEE, bane only, limited to this	use.					Fin
tay.  +1 Permanent Life Point  1 This is one extra innate Life Point. It can never be traded, transferred, or sold.  +5 Ring Of Protection  3197 18000 Y Y Y 1  When worn by the bonded owner, this ring provides an additional 5 points of protections from all forms of physical damage.  Ring of Rabenna Dragon Friendship, 1xpd  3366 4800 1 Y Y 1  When worn by the bonded owner, this ring will allow the user to perform a +2 vs LI as per the KN 6 ability, once per day.  If the LI effects are from a Rabenna dragon, the ring functions at +4 vs LI.  Fin  Evasion, 6xpd  498 19200 6 Y Y 1  When invoked by the bonded owner, allows the user to perform an Evade as per the MMK 7, six times per day  Fin  The Enormous And All Encompassing Glyph Book  3318 2930 1 Y Y 1  1 This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  Reveal Glyph per the 3rd Ivl CL spell, 1XDay.  Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th VI Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th VI Cleric spell cast at level 10, one time only.  Heraldic Lore per 1st Ivl Knight ability, one time only.  Heraldic Lore per 1st Ivl Monk ability, one time only.  Legend Lore per 1st Ivl Monk ability, one time only.  Remove Glyph 6th level per the 4th ivl Cleric spell cast at level 10, one time only.  Heraldic Lore per 1st Ivl Monk ability, one time only.  Remove Glyph 6th level per the 4th ivl Cleric spell cast at level 10, one time only.  Remove Glyph 6th level per the 4th ivl Cleric spell cast at level 10, one time only.  Remove Glyph 6th level per the 4th ivl Cleric spell cast at level 10, one time only.  Remove Glyph 6th level per 1st Ivl Fighter ability, one time only.  Remove Glyph 6th level per 1st Ivl Fighter ability, one time only.  Remove Glyph 6th level per 1st Ivl Monk ability, one time only.  Remove Glyph 6th level per 1st Ivl Monk ability, one time only.  Remove Glyph 6th level per 1st Ivl Rem	Belt	Of Spell Negation, Leve 10	1245	4000	1	Υ	Υ	1
## S Ring Of Protection  ## S Ring Of Rabenna Dragon Friendship, 1xpd  ## S Ring Of Rabenna Dragon Friendship, 2xpd  ## S Ring Of Rabenna Dragon Fri			legation at	10th level	as per the	MU spe	ll, once per	Fin
+5 Ring Of Protection  3197 18000 Y Y 1  When worn by the bonded owner, this ring provides an additional 5 points of protections from all forms of physical damage.  Ring of Rabenna Dragon Friendship, 1xpd  3366 4800 1 Y Y 1  When worn by the bonded owner, this ring will allow the user to perform a +2 vs Ll as per the KN 6 ability, once per day.  If the Ll effects are from a Rabenna dragon, the ring functions at +4 vs Ll.  Fin  Evasion, 6xpd  498 19200 6 Y Y 1  When invoked by the bonded owner, allows the user to perform an Evade as per the MMK 7, six times per day  Fin  The Enormous And All Encompassing Glyph Book  3318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  Reveal Glyph per the 3rd M CL spell, 1XDay.  Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only.  Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Will Cleric spell cast at level 10, one time only.  In addition, this book will cast the following Lores:  Battlefield Lore per 1st Ivl Knight ability, one time only.  Heraldic Lore per 1st Ivl Knight ability, one time only.  Regend Lore per 1st Ivl Ranger ability, one time only.  Region Lore per 1st Ivl Ranger ability, one time only.  Region Lore per 1st Ivl Cleric ability, one time only.  Region Lore per 1st Ivl Cleric ability, one time only.  Fin  Evaluate the following Lore ber 1st Ivl Cleric ability, one time only.  Fin  Fin  HEALING  Rem ID Value Per Day Magic? Permanent? Count  When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin	+1 F	Permanent Life Point	1646	2000		Υ	Υ	1
The Enormous And All Encompassing Glyph Book 3318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following: Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 10, one time only.  Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  Battlefield Lore per 1st Ivl Knight ability, one time only.  Battlefield Lore per 1st Ivl Knight ability, one time only.  Repole Lore, per 1st Ivl Ranger ability, one time only.  Repole Lore, per 1st Ivl Ranger ability, one time only.  Repole Lore, per 1st Ivl Ranger ability, one time only.  Repole Lore, per 1st Ivl Ranger ability, one time only.  Repole Lore per 1st Ivl Ranger ability, one time only.	1	This is one extra innate Life Point. It can never be traded, trans	ferred, or s	old.				Fin
The Enormous And All Encompassing Glyph Book 3318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following: Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Battlefield Lore per 1st Ivl Knight ability, one time only. Battlefield Lore per 1st Ivl Knight ability, one time only. Repealed Lore per 1st Ivl Ranger ability, one time only. Repole Lore. per 2nd Ivl Ranger ability, one time only. Repole Lore. per 2nd Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Cleric ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Repole Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability ability. Religion Lore per 1st Ivl Ranger ability ability. Religion Lore per 1st Ivl Ranger ability. Religion Lore per 1st Ivl R								
The Enormous And All Encompassing Glyph Book 318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following: Reveal Glyph Bth level per the 4th Ivl Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  Battlefield Lore per 1st Ivl Knight ability, one time only.  Regold Lore per 1st Ivl Ranger ability, one time only.  Repold Lore per 1st Ivl Ranger ability, one time only.  Repold Lore per 1st Ivl Ranger ability, one time only.  Relating	+5 F	Ring Of Protection	3197	18000		Υ	Υ	1
1 When worn by the bonded owner, this ring will allow the user to perform a +2 vs LI as per the KN 6 ability, once per day. 2 If the LI effects are from a Rabenna dragon, the ring functions at +4 vs LI.  Evasion, 6xpd  498 19200 6 Y Y 1  When invoked by the bonded owner, allows the user to perfrom an Evade as per the MMK 7, six times per day  Fin  The Enormous And All Encompassing Glyph Book  318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following: Reveal Glyph per the 3rd Ivl CL spell, 1XDay. Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only. Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 8, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Kni	1	When worn by the bonded owner, this ring provides an addition	al 5 points	of protecti	ions from a	all forms	of physical	Fin
1 When worn by the bonded owner, this ring will allow the user to perform a +2 vs LI as per the KN 6 ability, once per day. 2 If the LI effects are from a Rabenna dragon, the ring functions at +4 vs LI.  Evasion, 6xpd  498 19200 6 Y Y 1  1 When invoked by the bonded owner, allows the user to perfrom an Evade as per the MMK 7, six times per day  Fin  The Enormous And All Encompassing Glyph Book  3318 2930 1 Y Y 1  1 This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following: 2 Reveal Glyph per the 3rd Iv CL spell, 1XDay. 3 Remove Glyph 6th level per the 4th Iv Cleric spell cast at level 6, one time only. 4 Remove Glyph 6th level per the 4th Iv Cleric spell cast at level 8, one time only. 5 Remove Glyph 10th level per the 4th Iv Cleric spell cast at level 10, one time only. 6 In addition, this book will cast the following Lores: 7 Battlefield Lore per 1st Iv Knight ability, one time only. 8 Heraldic Lore per 1st Iv Knight ability, one time only. 10 Major Lore per 3rd Iv Knight ability, one time only. 11 Nature Lore per 1st Iv Ranger ability, one time only. 12 People Lore. per 2nd Iv Thief ability, one time only. 13 Religion Lore per 1st Iv I Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID Value Per Day Magic? Permanent? Count 2 Points of Healing, 1xpd  1909 80 Y N 10	Ring	g of Rabenna Dragon Friendship, 1xpd	3366	4800	1	Υ	Υ	1
Evasion, 6xpd 498 19200 6 Y Y 1  When invoked by the bonded owner, allows the user to perfrom an Evade as per the MMK 7, six times per day Fin  The Enormous And All Encompassing Glyph Book 3318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  Reveal Glyph per the 3rd Ivl CL spell, 1XDay.  Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only.  Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  Battlefield Lore per 1st Ivl Fighter ability, one time only.  Heraldic Lore per 1st Ivl Knight ability, one time only.  Major Lore per 1st Ivl Knight ability, one time only.  Religion Lore per 1st Ivl Ranger ability, one time only.  Religion Lore per 1st Ivl Cleric ability, one time only.  Religion Lore per 1st Ivl Ranger ability, one time only.  It is Religion Lore per 1st Ivl Ranger ability, one time only.  Fin HEALING  Item ID Value Per Day Magic? Permanent? Count Perint Ivl When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin Duckback  1909 80 Y N 10	1	When worn by the bonded owner, this ring will allow the user to	perform a	+2 vs Ll a	as per the	KN 6 abil	ity, once per	
The Enormous And All Encompassing Glyph Book  3318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following: Reveal Glyph per the 3rd Ivl CL spell, 1XDay. Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only. Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Mank ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability, one time only. Remove Glyph 10th level per 1st Ivl Knight ability ability abili		·	at +4 vs LI.					Fin
The Enormous And All Encompassing Glyph Book  3318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following: Reveal Glyph per the 3rd Ivl CL spell, 1XDay. Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only. Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. Remove Glyph 10th level per 1st Ivl Fighter ability, one time only. Remove Glyph 10th level per 1st Ivl Monk ability, one time only. Regard Lore per 1st Ivl Monk ability, one time only. Regard Lore per 1st Ivl Monk ability, one time only. Religion Lore per 1st Ivl Cleric ability, one time only. Religion Lore per 1st Ivl Cleric ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability, one time only. Religion Lore per 1st Ivl Ranger ability one time only. Religion Lore per 1st Ivl Ranger ability one time only. Religion Lore per 1st Ivl Ranger ability one time only. Religion Lore per 1st I	Eva	sion, 6xpd	498	19200	6	Υ	Υ	1
The Enormous And All Encompassing Glyph Book  3318 2930 1 Y Y 1  This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  Reveal Glyph per the 3rd Ivl CL spell, 1XDay.  Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only.  Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  In addition, this book will cast the following Lores:  Battlefield Lore per 1st Ivl Fighter ability, one time only.  Heraldic Lore per 1st Ivl Knight ability, one time only.  Legend Lore per 1st Ivl Monk ability, one time only.  Major Lore per 1st Ivl Mank ability, one time only.  Religion Lore per 1st Ivl Cleric ability, one time only.  Religion Lore per 1st Ivl Ranger ability, one time only.  Track Lore per 1st Ivl Ranger ability, one time only.  Item ID Value Per Day Magic? Permanent? Count Item IV Ivl						ix times i	ner dav	Fin
This is a mundane book of all glyphs, including some rare glyphs. In addition, it will cast the following:  Reveal Glyph per the 3rd Ivl CL spell, 1XDay.  Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only.  Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  In addition, this book will cast the following Lores:  Battlefield Lore per 1st Ivl Fighter ability, one time only.  Heraldic Lore per 1st Ivl Knight ability, one time only.  Major Lore per 1st Ivl Monk ability, one time only.  Major Lore per 3rd Ivl Knight ability, one time only.  Religion Lore per 1st Ivl Ranger ability, one time only.  Religion Lore per 1st Ivl Cleric ability, one time only.  Itrack Lore per 7th Ivl Ranger ability, one time only.  Fin HEALING  Rem ID Value Per Day Magic? Permanent? Count  Points of Healing, 1xpd  When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback	•	The second secon		ao po:e	, , , , , ,		oo. aay	
2 Reveal Glyph per the 3rd Ivl CL spell, 1XDay. 3 Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only. 4 Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only. 5 Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only. 6 In addition, this book will cast the following Lores: 7 Battlefield Lore per 1st Ivl Fighter ability, one time only. 8 Heraldic Lore per 1st Ivl Knight ability, one time only. 9 Legend Lore per 1st Ivl Monk ability, one time only. 10 Major Lore per 3rd Ivl Knight ability, one time only. 11 Nature Lore per 1st Ivl Ranger ability, one time only. 12 People Lore. per 2nd Ivl Thief ability, one time only. 13 Religion Lore per 1st Ivl Cleric ability, one time only. 14 Track Lore per 7th Ivl Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  1 Item ID  1 Value  1 Y  1 Y  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback  1 909  80  Y  N  10	The	Enormous And All Encompassing Glyph Book	3318	2930	1	Υ	Υ	1
Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level 6, one time only.  Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only.  Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  In addition, this book will cast the following Lores:  Battlefield Lore per 1st Ivl Fighter ability, one time only.  Heraldic Lore per 1st Ivl Knight ability, one time only.  Heraldic Lore per 1st Ivl Monk ability, one time only.  Major Lore per 3rd Ivl Knight ability, one time only.  Nature Lore per 1st Ivl Ranger ability, one time only.  Religion Lore per 1st Ivl Cleric ability, one time only.  Track Lore per 7th Ivl Ranger ability, one time only.  Fin HEALING  Item ID  Value  Per Day  Magic?  Permanent?  Count  When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback	1	This is a mundane book of all glyphs, including some rare glyph	ns. In additi	on, it will o	cast the fol	lowing:		
4 Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level 8, one time only.  5 Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  6 In addition, this book will cast the following Lores:  7 Battlefield Lore per 1st Ivl Fighter ability, one time only.  8 Heraldic Lore per 1st Ivl Knight ability, one time only.  9 Legend Lore per 1st Ivl Monk ability, one time only.  10 Major Lore per 3rd Ivl Knight ability, one time only.  11 Nature Lore per 1st Ivl Ranger ability, one time only.  12 People Lore. per 2nd Ivl Thief ability, one time only.  13 Religion Lore per 1st Ivl Cleric ability, one time only.  14 Track Lore per 7th Ivl Ranger ability, one time only.  15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID  Value  Per Day  Magic?  Permanent?  Count  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback	2	Reveal Glyph per the 3rd Ivl CL spell, 1XDay.						
Remove Glyph 10th level per the 4th Ivl Cleric spell cast at level 10, one time only.  In addition, this book will cast the following Lores:  Battlefield Lore per 1st Ivl Fighter ability, one time only.  Heraldic Lore per 1st Ivl Knight ability, one time only.  Legend Lore per 1st Ivl Monk ability, one time only.  Major Lore per 3rd Ivl Knight ability, one time only.  Nature Lore per 1st Ivl Ranger ability, one time only.  People Lore. per 2nd Ivl Thief ability, one time only.  Religion Lore per 1st Ivl Cleric ability, one time only.  Track Lore per 7th Ivl Ranger ability, one time only.  Finally, this book comes with a 3 cubic foot Bag of Holding.  Fin  HEALING  Item ID Value Per Day Magic? Permanent? Count  Peoints of Healing, 1xpd  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback	3	Remove Glyph 6th level per the 4th Ivl Cleric spell cast at level	6, one time	only.				
6 In addition, this book will cast the following Lores: 7 Battlefield Lore per 1st Ivl Fighter ability, one time only. 8 Heraldic Lore per 1st Ivl Monk ability, one time only. 9 Legend Lore per 1st Ivl Monk ability, one time only. 10 Major Lore per 3rd Ivl Knight ability, one time only. 11 Nature Lore per 1st Ivl Ranger ability, one time only. 12 People Lore. per 2nd Ivl Thief ability, one time only. 13 Religion Lore per 1st Ivl Cleric ability, one time only. 14 Track Lore per 7th Ivl Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING    Item ID   Value   Per Day   Magic?   Permanent?   Count	4	Remove Glyph 8th level per the 4th Ivl Cleric spell cast at level	8, one time	only.				
Battlefield Lore per 1st IvI Fighter ability, one time only.  Heraldic Lore per 1st IvI Knight ability, one time only.  Legend Lore per 1st IvI Monk ability, one time only.  Major Lore per 3rd IvI Knight ability, one time only.  Nature Lore per 1st IvI Ranger ability, one time only.  People Lore. per 2nd IvI Thief ability, one time only.  Religion Lore per 1st IvI Cleric ability, one time only.  Track Lore per 7th IvI Ranger ability, one time only.  Finally, this book comes with a 3 cubic foot Bag of Holding.  Fin  People Lore. Per Day Magic? Permanent? Count  Per Day Magic? Permanent? Count  Peoints of Healing, 1xpd  11 Value Per Day Magic? Permanent? Fin  When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback	5	Remove Glyph 10th level per the 4th Ivl Cleric spell cast at leve	l 10, one tii	me only.				
8 Heraldic Lore per 1st IvI Knight ability, one time only. 9 Legend Lore per 1st IvI Monk ability, one time only. 10 Major Lore per 3rd IvI Knight ability, one time only. 11 Nature Lore per 1st IvI Ranger ability, one time only. 12 People Lore. per 2nd IvI Thief ability, one time only. 13 Religion Lore per 1st IvI Cleric ability, one time only. 14 Track Lore per 7th IvI Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID Value Per Day Magic? Permanent? Count 2 Points of Healing, 1xpd 2111 240 1 Y Y 10 1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Duckback 1909 80 Y N 10	6	In addition, this book will cast the following Lores:						
9 Legend Lore per 1st IvI Monk ability, one time only. 10 Major Lore per 3rd IvI Knight ability, one time only. 11 Nature Lore per 1st IvI Ranger ability, one time only. 12 People Lore. per 2nd IvI Thief ability, one time only. 13 Religion Lore per 1st IvI Cleric ability, one time only. 14 Track Lore per 7th IvI Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID Value Per Day Magic? Permanent? Count 2 Points of Healing, 1xpd 2111 240 1 Y Y 10 1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Duckback  1909 80 Y N 10	7	Battlefield Lore per 1st lvl Fighter ability, one time only.						
10 Major Lore per 3rd Ivl Knight ability, one time only.  11 Nature Lore per 1st Ivl Ranger ability, one time only.  12 People Lore. per 2nd Ivl Thief ability, one time only.  13 Religion Lore per 1st Ivl Cleric ability, one time only.  14 Track Lore per 7th Ivl Ranger ability, one time only.  15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID Value Per Day Magic? Permanent? Count  2 Points of Healing, 1xpd  2 Points of Healing, 1xpd  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback  1909 80 Y N 10	8	Heraldic Lore per 1st Ivl Knight ability, one time only.						
11 Nature Lore per 1st IvI Ranger ability, one time only. 12 People Lore. per 2nd IvI Thief ability, one time only. 13 Religion Lore per 1st IvI Cleric ability, one time only. 14 Track Lore per 7th IvI Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID  Value  Per Day  Magic?  Permanent?  Count  2 Points of Healing, 1xpd  1 Y Y  10  When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback  1909  80  Y  N  10	9	Legend Lore per 1st Ivl Monk ability, one time only.						
12 People Lore. per 2nd Ivl Thief ability, one time only. 13 Religion Lore per 1st Ivl Cleric ability, one time only. 14 Track Lore per 7th Ivl Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID  Value  Per Day  Magic?  Permanent?  Count  2 Points of Healing, 1xpd  2 111 240 1 Y Y 10  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback  1909 80 Y N 10	10	Major Lore per 3rd Ivl Knight ability, one time only.						
13 Religion Lore per 1st Ivl Cleric ability, one time only.  14 Track Lore per 7th Ivl Ranger ability, one time only.  15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  1 Item ID  1 Value  1 Y  1 Y  1 V  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Duckback  1909  80  Y  N  10	11	Nature Lore per 1st Ivl Ranger ability, one time only.						
14 Track Lore per 7th Ivl Ranger ability, one time only. 15 Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID  Value  Per Day  Magic?  Permanent?  Count  2 Points of Healing, 1xpd  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Duckback  1909  80  Y  N  10								
Finally, this book comes with a 3 cubic foot Bag of Holding.  HEALING  Item ID  Value  Per Day  Magic?  Permanent?  Count  2 Points of Healing, 1xpd  1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Duckback  1909  80  Y  N  10								
HEALINGItem IDValuePer DayMagic?Permanent?Count2 Points of Healing, 1xpd21112401YY101 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.FinDuckback190980YN10								
2 Points of Healing, 1xpd  2 Points of Healing, 1xpd  2 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback  1909  80  Y  N  10	15	Finally, this book comes with a 3 cubic foot Bag of Holding.						Fin
1 When invoked by the bonded owner, this item provides 2 points of Healing as per the CL 1 spell, once per day.  Fin  Duckback  1909  80  Y  N  10	HEAL	ING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Duckback         1909         80         Y         N         10	2 Pc	pints of Healing, 1xpd	2111	240	1	Υ	Υ	10
	1	When invoked by the bonded owner, this item provides 2 points	of Healing	as per th	e CL 1 spe	ell, once p	oer day.	Fin
	Duc	kback	1909	80		Υ	N	10
7 m					OR 5 snell			
	•	Shou, and the strict to state fall book, b		ا ۱۰۰۰	o opon,	5 till		
Athelas 1910 250 Y N 1	Athe	elas	1910	250		Υ	N	1
1 When invoked, this item allows the owner to cast Ranger Herbs, Athelas as per the RN 6 ability, one time only.	1	When invoked, this item allows the owner to cast Ranger Herbs	s, Athelas a	s per the	RN 6 abilit	y, one tin	ne only.	Fin



28-Nov-2021

IH	Lord Lyle						
	LING	Item ID	Value	Per Day	•	Permanent?	Count
10	Point Heal	1911	120		Υ	N	10
1	When invoked, this item allows the owner to cast a 10 point He	al as per th	e CL 1 sp	ell ast atLe	evel 5, on	e time only.	Fin
2 F	Points Healing, 1xpd, innate	2315	264	1	Υ	Υ	1
1	When invoked by the bonded owner, this item performs 2 point	s of Healing	g as per th	ne CL 1 sp	ell, once	per day.	
2	This item is innate an cannot be sold, traded, lost, or given awa	ay.					Fin
2 F	Pt Healing, 6xpd	2400	1440	6	Υ	Υ	1
1	When invoked by the bonded owner, this item provides 2 points	s of Healing	as per th	e CL 1 spe	ell, six tim	es per day.	Fin
10	Point Ranged Heal, 1xpd	3198	1980	1	Υ	Υ	1
1	When invoked, this item will allows the user to cast a 10 Point	Ranged Hea	al as per t	he CL 7 sp	oell, once	per day.	
2	The healing may be raised to a total of 20 points at a cost of 18	30 per point.					Fin
Blo	ooming Flower, 6xpd	416	11500	6	Υ	Υ	1
1	When invoked by the bonded owner, this item allows the user t DR 8 spell, six times per day.	o cast Flow	ers of Ava	alon: Yello	w Flower	as per the	Fin
Tin	of 10 point Healing Tablets	3313	120		Υ	N	10
1	This tin will provides one mint that provides 10 points of Healing	g as per the	CL 1 spe	ell cast at le	evel 5, or	e time only.	Fin
2 5	Point Healing Bead, 1xpd	118	240	1	Υ	Y	1
1	When invoked by the bonded owner, this item provides two poi		-				r Fin
,	when invoked by the bonded owner, this item provides two por	ints of Flean	ng as per	IIIE OL 1 S	spell, offici	e per day.	T III
KNO	WLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Co	mplete Book of Glyphs	2312	100		N	Υ	1
1	This is a mundane book that contains a complete list of all star	ndard glyphs	s, incluing	the glyph	of the Bla	ack Hand.	Fin
Wa	athit, 1xpd	377	1200	1	Υ	Υ	2
1	When invoked by the bonded owner, allows the user to perform	n a Wathit a	s per the	RN 4 abilit	y, once p	er day.	Fin
MISC		Item ID	Value	Per Day	Magic?	Permanent?	Count
Sk	eleton Key	863	2400	1	Υ	Υ	1
1	When invoked by the bonded owner, allows the owner to autoc	ast open a	class C or	lower lock	k, once p	er day.	Fin
lm	proved Lock Pick of Second Chance	865	3360	6	Υ	Υ	1
1	When carried by the bonded owner, allows the owner 6 extra T	hief's Touch	n as per th	ne Thief ab	ility, once	e per day.	Fin
Sn	ail Of Wonder	867	1390	1	Υ	Υ	1
1	When invoked by the bonded owner, will allow the owner to do the Druid spells - once per day.	EITHER a I	Mist Bridg	e OR a Ro	ock To Mu	ud - as per	Fin
Ro	guestone (Tourmaline) (Teleport)	1170	1000		Υ	N	6
1	This curious crystal is green on one end and pink on the other. If they are separated, the holder of one piece may use it to tele location of the other						
2	piece, provided it is no more than 100 feet away. Using the stonot invoked, the pieces of the stone can be retrieved, and will f				magic. If	its magic is	Fin
Va	riable Everfull Vial	1666	400		Υ	Υ	1
1	When used by the bonded owner, this vial produces on cup of once every 5 seconds.	either drinka	able water	r (not Sprir	ng Water)	, oil, or acid,	Fin

28-Nov-2021

IH	Lord Lyle						
MIS		Item ID	Value	Per Day	Magic?	Permanent?	Count
Th	e Don's Magic Fedora	2345	130		Υ	Υ	1
1	This fedora is self-moving and will always return to the bonded			•	•		
2	The self-movement property is transferred to the newowner if the used in combat.	he Fedora i	s sold or tr	aded. This	item ma	y not be	Fin
Ro	d Of Lordly Might	2369	15900		Υ	Υ	1
1	When wielded by the bonded owner, this item can create a Mis	st Bridge 2/	'day (2600)	)			
2	The user can also swing a Knockout Blow, 10th level 1/day (60	,					
3	The user has the ability to perform Climbing, once every 5 sec as the item will unfold into a 30 foot ladder. Unlimited Climbing	g (may be u	sed by the			entire team	
<i>4</i> 5	The bonded owner also gets 5 Thief Renewal Points (2500), o Using the rod of lordly might, the user may pick a lock from 30		•	avid Woo	d games	or must be	Fin
	approved by the game producer).		_				_
Во	nes of Forgotten and Dead Gods	2405	0		Υ	Y	8
1	This is a collection of Bones of dead and forgotten Gods, colle	ected from u	under the V	oid.			Fin
Pie	ece Of Crazed Mushroom	2406	0		Υ	Υ	150
1	This is a piece from the corpse of the Crazed Mushroom.						Fin
Fe	ather - Hero of the Navarro	3184	0		N	N	1
1	This feather indicates that the wearer is a Hero of the Navarro	people.					Fin
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pe	regrine Falcon	866	1320	1	Ϋ́	Υ	1
1	When invoked by the bonded owner, will allow the owner to do Monk abilities - once per day.	EITHER a	Monk's Sp	eed OR a	Sweep -	as per the	Fin
Th	underbird of Wonder	868	3600	1	Υ	Υ	1
1	When invoked by the bonded owner, will cast a 6 point Electrif	y as per the	e Magic Us	er spell, o	nce per c	lay.	
2	Will also cast a 12 point LIGHTNING STRIKE as per the Magi	c User's sp	ell, one tim	ie per day.		•	
3	Will also cast a GALE as per the Druid's spell, one time per da	ay					Fin
Dv	varven Mithral Silver Plating	1228	200		Υ	Υ	1
1	This item mallows the user to permanently plate one weapon v	with Dwarve	en Mithral s	silver, one	time only	'.	Fin
Na	varro Sky Iron	1229	200		Y	Y	1
1	This item mallows the user to permanently plate one weapon v	with Navarr	o Sky Iron,	one time	only.		Fin
Ra	inbow Lizard	1231	800	1	Y	Υ	1
1	When invoked by the bonded owner, this item acts as a 1 poin						
2	May add one Elemental damage type (Earth, Fire, Ice, or Light bonded owner can change the element type (Earth, Fire, Ice, or damage will be magical.	tning) to all	melee dar	nage one t	ime per d		Fin
То	ken of Make Arrows, unlimited	2108	900		Υ	Υ	1
1	When invoked by the bonded owner, this item allows them to I seconds.	Make Arrow	v as per the	RN 2 abil	ity, once	every 5	Fin
+3	Short Sword, Enhanced	1665	10475		Υ	Υ	1
1	When wielded by the bonded owner, this is a +3 magic sword.						
2	In addition to the standard set of materials, this blade on this s Navarro Sky Iron, Dwarven Mithril Silver, and gemstone crysta		our addition	nal materia	als: plain	steel,	
3	This blade can be modified to cast Elemental damage, twice p						
4	When invoked by the bonded owner, this sword can change the	e material	of ots blade	e, once ev	ery five s	econds.	Fin



28-Nov-2021

•••	Lord Lyle						
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Coun
Lig	htbeam Sunlight, 1xpd	3199	1500	1	Υ	Υ	1
1	When invoked, this item will allows the user to cast a Light	beam Sunligh	t as per th	ie DR 8 sp	ell, once	per day.	Fin
POIN	NTS	Item ID	Value	Per Day	Magic?	Permanent?	Coun
4 F	Point Spell Points Generator, 6xpd	2399	9600	6	Υ	Υ	1
1	When invoked by the bonded owner, this item provides 4 s per day.	spell, ability, cou	urage, mo	nk, or rene	wal point	s, six times	Fin
	Total Value of all items:	134279+6920	gold	14	1199		
CL	Sareen						
DEF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Coun
Pin	of Auto-Activate Awaken	700	1600	1	Υ	Υ	1
1	This pin will automatically cast an Awaken on the bonded of	owner when the	y are put	to sleep ag	ainst thei	ir will.	Fin
Life	e Support Crystal	1359	270		Υ	N	1
1	When invoked, allows the user to perform a Life Support a	s per the MK at	oility, one	time only.			Fin
Со	ncentration Crystal	1379	450		Υ	N	2
1	When invoked, casts Concentration as per the MU spell, o	ne time only.					Fin
Itei	m of Life Support	1597	270		Υ	N	3
1	When wielded by the bonded owner, allows the user to per	form a Life SU <sub>l</sub>	oport as p	er the MK	ability, on	e time only.	Fin
Ce	lestial's Ring: Dodge Blow + 9 pts Elemental Protection, 1x	1636	4340	1	Υ	Υ	1
1	User is allowed one dodge blow a day.						
2	Upon use of dodge blow, gain 9 points of elemental protect	tion, user's cho	ice of eler	nent.			
3	This item can only be used in future "Shadow"games by Da	avid Wood or ir	future Tr	iad games	by game	design.	Fin
Ba	rk Chew: Evade, 1xpd	1639	4000	1	Υ	Υ	1
1	Upon consumption, allows the user to Evade as per the Mo	onks ability 1/da	ay.				Fin
Elv	ren Brooch of Concealment, level 10, 1xpd	1891	2000	1	Υ	Υ	1
1	When invoked by the bonded owner, this item will allow the cast at level 10, once per day.	e user to perfor	m a Conce	el Self as p	er the TH	1 5 ability	
2	This item may be increased to a maximum of 10th level bu level +2. To increase the CONCEAL SELF ability the chara						
3	All good Wood Elves view the wearer as a friend and will loadjudication).	ook on them in	a positive	light (subje	ect to GM		Fin
lmi	munity to Knockdown, innate, 1xpd	2544	2750	1	Υ	Υ	1
1	This innate ability will allow the user to perform an Immunit	ty To Knockdov	vn as per t	the MKM 1	0ability, c	once per day.	Fin
Elv	ren Brooch of Concealment, level 10, 1xpd	1891	2000	1	Υ	Υ	1
1	When invoked by the bonded owner, this item will allow the cast at level 10, once per day.	e user to perfor	m a Conce	el Self as p	er the TH	f 5 ability	
2	This item may be increased to a maximum of 10th level but level +2. To increase the CONCEAL SELF ability the characteristics and the contract of the contract						
3	All good Wood Elves view the wearer as a friend and will lo adjudication).			•	•		Fin

28-Nov-2021

4 CL Sareen

CL	Saleen						
	ENSIVE	Item ID	Value	Per Day		Permanent?	Count
	eywood Goblet, 1xpd	2679	2100	1	Y 	Y	1
1	This item will send the bonded owner a Mental Signal as per th substance is placed in the glass, once per day.					ng	
2	This item will also perform a Neutralize Poison, Self Only as pe		-				Fin
Ud	er Stone - 3 Pts, 1xpd	2680	1140	1	Υ	Y	1
1	When invoked by the bonded owner, when placed in a normal radiate it back when in the cold. It provides 3 points elemental It may be upgraded in increments of 3 up to 30 points total for	protection fro	om Ice.		y absorb	the heat and	Fin
	m of Concentration, 1xpd	2723	4500	1	Υ	Υ	1
1	When invoked by the bonded owner, this gem allows the user t			•			Fin
,	day.	o cast conc	entration	as per trie	i WIO O Sp	eli, office per	riii
Ge	m of Life Support, 1xpd	2724	2700	1	Υ	Υ	1
1	When invoked by the bonded owner, this gem allows the user to once per day.	to perform a	Life SUp	port as per	r the MK	7 ability,	Fin
Ev	ade, 1xpd	2774	4000	1	Υ	Υ	1
1	When invoked by the bonded owner, this item allows the user t per day.	o perform a	n Evade a	as per the	MKM 7 a	bility, once	Fin
Ev	ade, 1xpd	2825	4000	1	Υ	Υ	1
1	When invoked by the bonded owner, this item will allow the use per day.	er to perform	an Evad	le as per th	ne MKM 7	7 abilty, once	Fin
Ва	ttle Fever, 1xpd	3250	1500	1	Υ	Υ	1
1	When invoked by the bonded owner, this item allows the user tability, once per day.	o perform a	1st level	Battle Fev	er as per	the FT 1	Fin
Ora	ance Juice of Concentration	3453	4500	1	Υ	Υ	1
1	When invoked by the bonded owner, this item allows the user t day.	o cast Conc	entration	as per the	MU 6 sp	ell, once per	Fin
HEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 F	Point Healing Crystal	1419	24		Y	N	12
1	When invoked, casts 2 points of healing as per the CL spell,on	e time only.					Fin
6 F	Points Innate Healing, opd	1595	792	1	Υ	Υ	1
1	When invoked by the bonded owner, provides 6 points of Heali	ng as per th	e CL spe	II, once pe	r day.		
2	This item is innate, and can never be lost, sold, traded, stolen,	•	•	, ,	,		Fin
Ph	aedra's Flask (8 Pt Heal, 2xpd)	1509	1920	2	Υ	Υ	1
1	When invoked by the bonded owner, provides 8 points of healing	ng as per the	e CL spel	I, twice pe	r day.		Fin
2 F	Points Healing, 1xpd	2690	240	1	Υ	Υ	1
1	When worn by the bonded owner, this item provides 2 points o	f Healing as	per the C	CL 1 spell,	once per	day.	Fin
Life	e Support, 2xpd	2773	5400	2	Υ	Υ	2
1	When invoked by the bonded owner, this item allows the user tonce per day.	o perform a	Life Supp	oort as per	the MKS	8 8 ability,	Fin
As	pects of Life	411	1796		Υ	N	1
1	This item will cast an autoactivate Life Spark as per the CL 6 s 0, one time only.	pell on the b		vner when	their life		
2	Five seconds later it will cast an autoactivated HEAL 8 points of level 4.	n the bonde	d owner	as per the	CL 1 spe	ell cast at	Fin



28-Nov-2021

4 CL Sareen

CL	Sareen						
	LING	Item ID	Value	•	•	Permanent?	Count
	e Support, 6xpd	609	12960	6	Y	Υ .	1
1	When invoked by the bonded owner, allows the user to perforr day.	n an Evade	as per the	e MK / abi	lity, four	imes per	Fin
MIS		Item ID	Value	Per Day	Magic?	Permanent?	Count
So	ul Gem	786	20		Υ	Υ	1
1	This Gem contains one human soul.						Fin
Tel	lekinesis, 1xpd	1380	1300	1	Υ	Υ	1
1	When invoked by the bonded owner, casts a Telekinesis as pe	er the MU s	pell, once	per day.			Fin
An	imated Rope	1533	130		Υ	Υ	1
1	When invoked by the bonded owner, allows the user to control	l this self-ar	nimated rop	pe.			Fin
Ev	erfull Everchanging Vial	1534	400		Υ	Υ	1
1	When invoked by the bonded owner, allows the user to create seconds.	one dose o	of acid, oil,	or drinkab	le water,	every 5	Fin
Go	old Coin of Reverse Pickpocket	2510	0		Υ	N	10
1	When invoked, this coin will allow the user to slip a reasonably one time only. (i.e. a reverse pickpocket.)	sized item	INTO ano	ther perso	n's poucl	n or pocket,	Fin
Dri	ckster Dust, 1xpd	2678	1500	1	Υ	Υ	1
1 2 3	When invoked by the bonded owner, this item will ast Faery Li It will also cast Shadows of Concealment at level 6 as per the The Shadows of Concealment level can be increased to level	DR 6 spell, 10 at a cos	once per of t of 200 gp	day. per level.	per day.	V	1
	one Singer's Aspects of Rain, 1xpd	2721	1550	1		Υ	1
1	When invoked by the bonded owner, this item allows the user perform a Mist Bridge as per the DR 6 ability - once per day.	to cast wa	ik on Liquid	us as per t	ne IVIK 7	ability OR to	Fin
Sp	onge	3255	160		Υ	N	1
1	When invoked, this item allows the user to cast Plant Seek - S	Sponge as p	er the DR	5 spell, or	ne time o	nly.	Fin
Sp	irit World Totem - Raven	3260	50		Υ	Υ	1
1 2	The user has bonded to their Animal Spirit, the Raven, and ma When invoked by the bonded owner, this totem allows the use	r to cast a	Gale as pe		spell, or	ne time only.	<i></i>
3	In addition, the user can cast Leap as per the MK 2 ability, one	•			V	V	Fin
<b>Ֆ</b> р	irit World Totem - Snake  The user has bonded to their Animal Spirit, the Snake, and ma	3261	50	o por day	Y	Υ	1
2	When invoked by the bonded owner, this totem allows the use one time only.	-			er the Th	d 5 ability,	
Fa	vor from Aria, Guardian Mermaid of the Neverending Salt La	3391	0		N	N	1
1	The PC is owed a favorr from from Aria, the Guardian Mermaio used at the sequel to the game "Sim In The Sea".	d of the Nev	verending (	Salt Lake.	This is in	tended to be	Fin
LI	Enhancement +2, 1xpd	307	1500	1	Υ	Υ	1
1	When invoked by the bonded owner, allows the user to cast arday.	n LI Enhand	cement +2	as per the	MU 6 sp	ell, once per	Fin
Fo	rk of the Fourfathers	3437	3650	1	Υ	Υ	1
1	When used by the bonded owner, this fork will allow the user t day.	o cast Tele	kinesis as	per the MI	J 6 spell,	once per	
2 3	In addition, the user can throw this fork to perform a Penetratir Finally, the use may also perform a Gauge Opponent-Total Ar	•		•		-	Fin



28-Nov-2021

4 CL Sareen

CL	Sareen						
MISC		Item ID	Value	Per Day	Magic?	Permanent?	Count
Sp	rit Snake Familiar 3	3482	3400	1	Υ	Υ	1
1	When interacting with the bonded owner, this is a Spirit Snake	familiar.					
2	This Familiar can perform an Escape Bonds as per the MK 2 a	bility, once	per day.				
3	This Familiar can perform a Speak With Animals as per the RN	N 1 ability, o	nce per d	ay.			
4	This Familiar can cast Neutralize Poison as per the CL 4 spell,	once per da	ay.				
5	This Familiar can cast Reverse Lock up through level E as per inactive. This ability may be activated at a cost of 4000 gp.	·	•	•	•	•	
6	This Familiar can perform a Neutralize Non-Magical Disease as currently inactive. This ability may be activated at a cost of 100		N 4 ability,	, once per	day. This	ability is	Fin
Es	sence of the Outsider	3664	0		Υ	Υ	1
1	When invoked by the bonded owner, this spike is magically con	nnected to t	he Outsid	er.			
2	The user of this spike can interact with the Outsider. Fini						Fin
Wa	ılk On Liquids, 1xpd	351	1000	1	Υ	Υ	6
1	When invoked by the bonded owner, allows the user to perform day.	n Walk On L	iquids as	per the M	K 7 ability	y, once per	Fin
Lea	ap, Unlimited	504	4200		Υ	Υ	1
1	When invoked by the bonded owner, allows the user to perform seconds.	n a Leap as	per the M	IK 2 ability	, once ev	ery 5	Fin
OFF	ENSIVE	Item ID	Value	Per Dav	Magic?	Permanent?	Count
Be	t of Knight Strenght II	746	1625	1	Y	Υ	1
1	When worn by the bonded owner, allows the user to invoke the	Kniaht Abil	itv Strned	ıth II. once	per day.		Fin
	,,		,	,,	p =		
The	e Don's Tommy Gun	1545	2200	1	Υ	Υ	1
1	When invoked by the bonded owner, allows the user to cast a 2	20 point Dea	ad Eve as	per the M	U spell, d	once per day.	Fin
	,	·	Í	•	• •	, ,	
Ra	inbow Lizard	1889	1000	1	Υ	Υ	1
1	When invoked by the bonded owner, this item acts as a 1 point	t spell or ab	ility gener	ator, once	per day.		
2	The lizard allows the bonded owner to wield elemental forces the NONE. The lizard embodies the ability to switch elements (fire day	•					
3	Once an element is switched, it remains in effect for the rest of	the day.					Fin
De	ath's Touch, +1 Weapon	2571	1200		Υ	Υ	1
1	When wielded by the bonded owner, this is a +1 Weapon. Note	e that the "+	" damage	was provi	ded by D	eath itself.	Fin
Ra	inbow Lizard	1889	1000	1	Υ	Υ	1
1	When invoked by the bonded owner, this item acts as a 1 point	t spell or ab	ility gener	ator, once	per day.		
2	The lizard allows the bonded owner to wield elemental forces the NONE. The lizard embodies the ability to switch elements (fire day	hrough ONE	weapon	at a time.	Base ele		
3	Once an element is switched, it remains in effect for the rest of	the day.					Fin
De	ath's Touch, +1 Weapon	2571	1200		Υ	Υ	1
1	When wielded by the bonded owner, this is a +1 Weapon. Note	e that the "+	" damage	was provi	ded by D	eath itself.	Fin
Yel	low Leaf of Druidic Might	2722	450		Υ	N	1
1	When invoked, this Yellow Leaf allows the user to cast a Lighttonly.	oeam - Moo	nbeam as	per the D	R 8 spell	, one time	
2	In addition, it allows the user to cast a Lightbeam - Starlight as	per the DR	8 spell, o	ne time on	ıly.		
3	In addition, it allows the user to cast a Lightbeam - Sunbeam a	s per the DI	R 8 spell,	one time o	only.		Fin



28-Nov-2021

4 CL Sareen

CL	Jaieeli						
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Su	gar Skull Necklace #18	3352	2160	1	Υ	Υ	1
1	The Darklanders s Sugar Skull Necklace is a Mark of Friendsh	nip to Darkla	ander vam	pires.			
2	When invoked by the bonded owner, this item will allow the us once per day.	ser to perfor	m Walk O	n Liquids a	s per the	MK 7 ability,	
3	The item can also cast Speak Easy as per the MU 1 spell, one	ce per day.					
4	This item will also can cast a 2 point Heal as per the CL 1 spe	II, once per	day.				
5	Finally, this item will allow the user to perform a 6 Point No De	efense Blow	as per the	e KN 6 abil	ity, one ti	me only.	Fin
Ea	rl Tainly Dwarven Stout (Create Holy Water, 1xpd)	3498	500	1	Υ	Υ	1
1	Once per day the bonded owner can will this magic Dwarven of delightful aroma, a full and frithy head, and a rich, full flavor! It consumed.						
2	The brew is delicious, but not intoxicating. It will mellow the im Calming spell.	biber for 30	seconds.	It does no	t act as a	n Earth	
3	Once consumed, the now mellow PC will be able to cast Crea	te Holy Wa	ter, once p	er day.			Fin
POII	NTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sp	ell Point Generator: 8 pts	679	4000	1	Υ		1
1	When invoked by the bonded owner, this item generates 8 spe	ell points on	nce per day	y.			Fin
1 5	Spell Point, 6 xpd	1366	2400	1	Υ	Υ	1
1	When invoked by the bonded owner provides 1 additional Spe	ell point to th	ne owner, s	six times p	er day.		Fin
1 9	Spell Point Generator, 6xpd	1544	2400	1	Υ	Υ	1
1	When invoked by the bonded owner, provides 1 spell point, six	x times per	day.				Fin
6	Point Spell Point Generator, 1xpd	1885	2400	1	Υ	Υ	5
1	When invoked by the bonded owner, this item will provide 6 sp	pell points, o	once per d	lay.			Fin
1 F	Point Spell Point Generator, 1xpd	2677	500	1	Υ	Υ	1
1	When invoked by the bonded owner, this item generates one	spell point,	once per c	lay.			Fin
1 F	Point Spell/Ability Point Generator, 6xpd	2688	2400	6	Υ	Υ	1
1	When invoked by the bonded owner, this item will generate or six times per day.	ne additiona	l spell poir	nt OR one	additiona	I ability point,	
2	When acquired, the bonded owner must set whether this item	generates	Spell point	ts OR abilit	y points.		Fin
	Total Value of all items: 130	)851+9756 	gold	14	0607		
KN	Sir Tificate						
DEF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Clo	oak of Missile Protection	2624	2000	1	Υ	Υ	1
1	When worn by the bonded owner, this cloak will perform Missi	le Protect a	s per the I	MK 5 ability	, once p	er day.	Fin
Ph	ase Out	2863	195		Υ	N	1
1	When invoked, allows the user to cast a Pahse Out as per the	MU 4 spell	l, one time	only. A wh	ite flag is	required.	Fin
+4	Ring of Protection	46	15000		Υ	Υ	1
1	When worn by the bonded owner, this is a +4 Ring of Protections of physical attrack.	on, which p	rovides fou	ur points of	armor aç	gainst all	Fin

5



28-Nov-2021

5 KN Sir Tificate

KN	Sir lificate						
DEF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ph	ase Out	314	195		Υ	N	1
1	When invoked, allows the user to cast Phase Out as per the M	U 4 spell, o	one time or	nly.			Fin
Kip	, 1xpd	329	1620	1	Υ	Υ	1
1	When invoked by the bonded owner, allows the user to perform	n a Kip as <sub>l</sub>	per the MK	4 ability, o	once per	day.	Fin
Inv	oke, User's Choice	618	215		Υ	N	1
1	When invoked by the bonded owner, this item will allow the use spell, one time only.	er to cast li	nvoke, Use	r's Choice	as per th	ne CL 7	Fin
Es	cape Bonds, 1xpd	623	500	1	Υ	Υ	1
1	When invoked by the bonded owner, this item allows the user tonce per day.	o perform	an Escape	Bonds as	per the N	ИК 2 ability,	Fin
Pin	of +1 vs LI	3518	13500		Υ	Υ	1
1	When worn by the bonded owner, this pins grants permanent +	-1 vs all Ll	effect as po	er the KN	3 ability,	at all times.	Fin
Se	cond Chance: Evade, 1xpd	3606	4000	1	Υ	Υ	1
1	When invoked by the bonded owner, this item allows the user t per day.	o perform	an Evade a	as per the	MMK 7 a	bility, once	Fin
HEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
10	Point Healing Bead, 1xpd	142	1200	1	Υ	Υ	1
1	When invoked by the bonded owner, this item provides ten points	nts of Heal	ling as per t	the CL 1 s	pell, once	e per day.	Fin
20	Point Healing Bead, 1xpd	172	2400	1	Υ	Υ	2
1	When invoked by the bonded owner, this item provides twenty	points of H	lealing as p	er the CL	1 spell, o	once per day.	Fin
Blo	od Crystal of Cain	3514	500		Υ	N	1
1	When invoked, this item will cast Restore One Permanent Life	Point as p	er the CL 9	spell, one	time onl	y.	Fin
Ge	t Up, Ya Bum!	3515	1460		Υ	N	2
1	When the person who posseses this item dies, it will do the foll the CL 6 spell onto the possessor, one time only. Next, it will call the class of the control of the cont						
2	At the discretion of the possessor, this item can be Autocast, w AutoActivate, one time only. After this use, the item is gone.	hich will p	erform all th	he spells a	as per the	•	Fin
Nig	ht Hag Medicine Bag (Neutralize Poison, 1xpd)	3496	1000	1	Υ	Υ	1
1	This horrid concoction is brewed from the blood of a Hinght Ha buried in rotting fruit. It is thick, greasy, and clings to the side o	f the bottle	e. like a livin	ng thing.			
2	Imbibing this medicine will kill any posion foreign to the host boday.	ody as per	the CL 4 sp	oell Neutra	llize Posi	on, once per	Fin
2 F	Points Healing Crystal	117	24		Υ	N	6
1	When invoked, this crystal provides two points of healing as pe	er the CL 2	spell, one	time only.			Fin
MISC		Item ID	Value	Per Day	Magic?	Permanent?	Count
Ra	inbow Lizard	802	800	1	Υ	Υ	1
1	When invoked by the bonded owner, this item acts as a 1 point	t spell or al	bility genera	ator, once	per day.		
2	May add one Elemental damage type (Earth, Fire, Ice, or Light bonded owner can change the element type (Earth, Fire, Ice, o damage will be magical.						Fin
Frie	end of the Shadows	2862	0				1
1	This PC helped the Shadow Thief save the city by taking the S the Shadow!	hadow Pea	arl away, ar	nd is thus	deemed a	a Friend of	Fin



28-Nov-2021

KN Sir Tificate Per Day Magic? Permanent? **MISC** Item ID Count Value Disarm Trap - Mechanical 624 145 2 When invoked by the bonded owner, this item allows the user to perform a Disarm Traps - Mechanical as per the Fin TH 5 ability, one time only. Pouch of Preserve Plant, 2xpd 3516 1700 2 1 Fin When invoked by the bonded owner, this item will cast Preserve Plants as per the DR 3 spell, twice per day. Gem of Darkholm 3494 0 Υ 1 This gem is linked to the Essence of Prince Vlad Bassarab, the Vampire. Fin **Everfull Vial of Wine** 409 100 When invoked by the bonded owner, this vial generated about one cup of wine once every 5 seconds. The vial must Fin be sealed or stoppered to refill. PC must possess an appropriately colored beanbag to use acid or oil. These items may not be used in combat. **OFFENSIVE** Item ID Per Day Magic? Permanent? Value Count No Defense Arrow 364 300 1 When invoked, allows the user to perform a 10 Point No Defense Arrow as per the RN 10 ability, one time only. Fin Eye Of Deadeye 626 540 1 When invoked by the bonded owner, this item allows the user to cast a 6 point Dead Eye as per the MU 1 spell cast at level 3, once per day. This item hold one charge. It can be recharged by hitting a live creature with the eye three times, causing 3 points Fin of damage to that creature. Ranger Herbs - Devil's Weed 1 When invoked, this item will cast Ranger Herbs - Devil's Weed as per the DR 6 spell, one time only. Fin **POINTS** Item ID Value Per Day Magic? Permanent? Count Courage Point Generator, 5 points once per day 817 2500 2 When invoked by the bonded owner, generates five Courage Points once per day. Fin 4 Ability Points Generator, 1xpd 99 2000 1 When invoked by the bonded owner, this item provides four addition spell or ability points to the user, once per day. Fin 5 Ability Points Generator, 5xpd 10500 1 When invoked by the bonded owner, this item provides five addition spell or ability points to the user, five times per Fin Total Value of all items: 69219+21785 gold 91004 ΜU Chill **DEFENSIVE** Item ID Per Day Magic? Permanent? Count Value +2 Ring Of Protection 1029 4500 When worn by the bonded owner, this ring provides two additional points of armour from all forms of physical attack. Fin Necklace of Resistance 1056 1500 1 When worn by the bonded owner, this necklace will protect the wearer from ten points of fire, ice, or lightning Fin damage one combat per day; the type of damage must be chosen at the beginning of the day. 1

When invoked, this sock will allow the user to perform an Esacpe Bonds as per the MK 1 ability, one time only.

Fin

28-Nov-2021

Chill ΜU

HEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Re	chargable Ring Of Healing	956	1020	1	Υ	Υ	1
1	When worn by the bonded owner, can heal in increments of 2 per day.	points for a	maximum	of 10 poir	nts of hea	ling, once	
2	This ring can be recharged by spell points, one spell point add	ls 2 points o	f healing.				
3	This ring can be discharged up to one time per day.						Fin
Sh	ibara Pin	954	1200	1	Υ	Υ	1
1	When invoked by the bonded owner, heals for 10 points, once	per day.					Fin
Sto	one Of Life Spark	942	4000	1	Υ	Υ	1
1	When invoked by the bonded owner, casts the spell LIFE SPA	ARK as per t	he Cleric	spell, once	per day.		Fin
Ge	em of Life Spark	1017	400		Υ	N	2
1	When invoked, this gem allows the user to cast Life Spark as	per the Cler	ic spell, o	ne time on	ly.		Fin
Ite	m of healing, 5 points	1028	60		Υ	N	19
1	When invoked, this item provides 5 points of healing, one time	e only.					Fin
Gli	mmering Sash	1055	3888	1	Υ	Υ	1
1	When worn by the bonded owner, this sash will autocast heal slit or a potentially mortal blow.	12 life points	s 1/day, b	ut only in t	he event	of a throat	Fin
KNO	WLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sti	ck Of Legend	949	550	1	Υ	Υ	1
1	When used by the bonded owner, casts the spell LEGEND LC	ORE as per t	he Monk a	ability, onc	e per day	<b>'</b> .	Fin
Ey	e Of The Beast	886	1100	1	Υ	Υ	1
1	When invoked by the bonded owner, casts a Wathit as per the	e Ranger spe	ell, once p	er day.			Fin
Fri	end of Dryads Pin	3415	0		Υ	Υ	1
1	When worn by the bonded owner, this pin indicates to all Dryanatural woods.	ds that this	person is	a Friend to	the Drya	ads of all	Fin
MIS		Item ID	Value	Per Day	Magic?	Permanent?	Count
Elf	Talisman, 2nd Level	953	3500	1	Y	Υ	1
1	When worn by the bonded owner, the user may identify plants day. (1750 gp, item level 1)	and animal	s as per th	ne Druid al	oility, four	times per	
2	When this item is raised to the 2nd level, the user will also be	able to spes	ak with pla	nte and ar	imale ae	ner the	

- When this item is raised to the 2nd level, the user will also be able to speak with plants and animals as per the Druid ability, four times per day. (additional 1760 gp, item level 2)
- When this item is raised to the 3rd level, the user will also be able to heal plants and animals as per the Druid ability, four times per day. (additional 1584 gp, item level 3)
- When this item is raised to the 4th level, the user will also be able to cast Animal Tamer as per the Druid ability, four times per day. (additional 2520 gp, item level 4)
- When this item is raised to the 5th level, the user will also be able to cast Plant Seek as per the Druid ability, four times per day. (additional 11,276 gp, item level 5)
- When this item is raised to the 6th level, the user will also be able to cast Find Herbs as per the Ranger ability, four times per day. (additional 10,476 gp, item level 6)
- When this item is raised to the 7th level, the user will also be able to cast Speak To Winds as per the Druid ability, four times per day. (additional 3240 gp, item level 7)
- When this item is raised to the 8th level, the user will also be able to cast Flowers Of Avalon as per the Druid ability, four times per day. (additional 19,404 gp, item level 8)
- When this item is raised to the 9th level, the user will also be able to cast Aspect Of The Beast as per the Druid ability, four times per day. (additional 59,447 gp, item level 9)
- 10 When this item is raised to the 10th level, the user will also be able to cast EarthHealing as per the Druid ability, Fin four times per day. (additional 18,000 gp, item level 10)

28-Nov-2021

#### MU Chill

	Olim,	Ham ID	17-1	D D	M = = ' = 0	D	0
MISC		Item ID	Value	Per Day	•	Permanent?	
	of Dragon Blood	951	100	. San and Salari	N	N	3
1	One sealed vial of Dragon blood, freely given. Will last until th	e end of the	game day	y in which t	ine seai is	s broken.	Fin
Grff	in Claws, one full set	957	100		N	N	1
1	This is one full set of claws from a Griffin.						Fin
Iron	Box with Key	947	100		N	N	1
1	This is a mundabe iron box with a key for its class G lock. Car	n be destroy	ed with 50	00 points of	f damage		Fin
50'	of Magic Rope	943	100		Y	Y	1
1	50' of unbreakable magic rope.						Fin
Picl	c Of The Litter	944	700	1	Υ	Υ	1
1	When used by the bonded owner, allows them to make one a	ttempt to pic	k a lock, d	once per da	ay.		Fin
	•						
Hid	e of a Bark Monster	1054	100		N	N	1
1	This is the hide of a Bark monster from Duskwood Forest.						Fin
Wa	nd of Infinite Phatty Blows	3416	0		Υ	Υ	1
1	???						Fin
FFE	NSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Coun
Elve	en Blade, 6th Level	948	11100	1	Υ	Υ	1
1	When used by the bonded owner, this magic sword does +0 r	nagic damaç	ge. (400 g	p, item leve	el 1)		
	When this item is raised to the 2nd level, the user will also ga their team, up to 5 PCs, once per day. (additional 2500 gp, it		al spell po	ints per go	ood aligne	ed PC on	
	When this item is raised to the 3rd level, the sword will do +1 (additional 800 gp, item level 3)	magic dama	ige instead	d of +0 ma	gic dama	ge.	
	When this item is raised to the 4th level, the user will gain 2 a PC on their team, up to 5 PCs, once per day. (additional 250			instead of	1, per god	od aligned	
5	When this item is raised to the 5th level, the sword will do +2 (additional 2400 gp, item level 5)	magic dama	ge instead	d of +1 mag	gic dama	ae.	
6						9	
	When this item is raised to the 6th level, the user will gain 3 a PC on their team, up to 5 PCs, once per day. (additional 250)			instead of 2	2, per god	9	
7				instead of 2	2, per god	9	
7 8	PC on their team, up to 5 PCs, once per day. (additional 250	0 gp, item le	vel 6) ell points, i			od aligned	
7 8	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3	0 gp, item le dditional spe 0 gp, item le	vel 6) ell points, i vel 8)	instead of 3	3, per god	od aligned od aligned	
7 8 9	PC on their team, up to 5 PCs, once per day. (additional 250) No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 250)	0 gp, item le dditional spe 0 gp, item le magic dama additional sp	vel 6) ell points, ivel 8) ge instead	instead of a	3, per goo	od aligned od aligned ge.	Fin
7 8 9 10	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3 (additional 3600 gp, item level 9)  When this item is raised to the 10th level, the user will gain 5	0 gp, item le dditional spe 0 gp, item le magic dama additional sp	vel 6) ell points, ivel 8) ge instead	instead of a	3, per goo	od aligned od aligned ge.	<i>Fin</i> 1
7 8 9 10	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3 (additional 3600 gp, item level 9)  When this item is raised to the 10th level, the user will gain 5 PC on their team, up to 5 PCs, once per day. (additional 2500 No change of the sword will gain 5 PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.)	dditional spe 0 gp, item le 0 gp, item le magic dama additional sp 0 gp, item le 945	vel 6) ell points, ivel 8) ge instead pell points, ivel 10) 475	instead of and of +2 mag	3, per goo gic dama f 4, per go	od aligned od aligned ge. ood aligned	
7 8 9 10 Offe 1	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3 (additional 3600 gp, item level 9)  When this item is raised to the 10th level, the user will gain 5 PC on their team, up to 5 PCs, once per day. (additional 2500 ensive Crystal	dditional spe 0 gp, item le 0 gp, item le magic dama additional sp 0 gp, item le 945 once per day	vel 6) ell points, ivel 8) ge instead pell points, ivel 10) 475	instead of and of +2 mag	3, per goo gic dama f 4, per go	od aligned od aligned ge. ood aligned	
7 8 9 10 Offe 1 2	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3 (additional 3600 gp, item level 9)  When this item is raised to the 10th level, the user will gain 5 PC on their team, up to 5 PCs, once per day. (additional 2500 ensive Crystal  When used by the bonded owner, generates one spell point, or	dditional spe 0 gp, item le 0 gp, item le magic dama additional sp 0 gp, item le 945 once per day	vel 6) ell points, ivel 8) ge instead pell points, ivel 10) 475	instead of and of +2 mag	3, per goo gic dama f 4, per go	od aligned od aligned ge. ood aligned	1
7 8 9 10 Offe 1 2 Killi	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3 (additional 3600 gp, item level 9)  When this item is raised to the 10th level, the user will gain 5 PC on their team, up to 5 PCs, once per day. (additional 2500 ensive Crystal  When used by the bonded owner, generates one spell point, of This spell point must be used to power an offensive spell of thing Cloth  When rubbed on his own body by the bonded owner, casts the	dditional spe 0 gp, item le 0 gp, item le magic dama additional sp 0 gp, item le 945 once per day ne crystal wil	vel 6) ell points, ivel 8) ge instead vel 10) 475 /. I explode. 10000	instead of 3 d of +2 mag , instead of 1	3, per goo gic dama f 4, per go Y	od aligned od aligned ge. ood aligned Y	1 Fin
7 8 9 10 Offe 1 2 Killi 1	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3 (additional 3600 gp, item level 9)  When this item is raised to the 10th level, the user will gain 5 PC on their team, up to 5 PCs, once per day. (additional 2500 ensive Crystal  When used by the bonded owner, generates one spell point, of This spell point must be used to power an offensive spell of thing Cloth	dditional spe 0 gp, item le 0 gp, item le magic dama additional sp 0 gp, item le 945 once per day ne crystal wil 946 e spell PHYS	vel 6) ell points, ivel 8) ge instead pell points, ivel 10) 475 // I explode. 10000 SICAL PR	instead of 3 d of +2 mag instead of 1 1 OTECTION	3, per goo gic dama f 4, per go Y	od aligned od aligned ge. ood aligned Y	1 Fin
7 8 9 10 Offe 1 2 Killi 1	PC on their team, up to 5 PCs, once per day. (additional 2500 No change occurs at this level.  When this item is raised to the 8th level, the user will gain 4 a PC on their team, up to 5 PCs, once per day. (additional 2500 When this item is raised to the 9th level, the sword will do +3 (additional 3600 gp, item level 9)  When this item is raised to the 10th level, the user will gain 5 PC on their team, up to 5 PCs, once per day. (additional 2500 ensive Crystal  When used by the bonded owner, generates one spell point, of this spell point must be used to power an offensive spell of thing Cloth  When rubbed on his own body by the bonded owner, casts the the Cleric spell, once per day.	dditional spe 0 gp, item le 0 gp, item le magic dama additional sp 0 gp, item le 945 once per day ne crystal wil 946 e spell PHYS	vel 6) ell points, ivel 8) ge instead pell points, ivel 10) 475 // I explode. 10000 SICAL PR	instead of 3 d of +2 mag instead of 1 1 OTECTION	3, per goo gic dama f 4, per go Y	od aligned od aligned ge. ood aligned Y	1 <i>Fin</i> 1



9

# **PC Item Details Report**

28-Nov-2021

ΜU	Chill							
OFF	ENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Coun
The	e Final Friend, 1xpd		2570	1300	1	Υ	Υ	1
1	When invoked by the boonce per day.	onded owner, this item will allow	the user to cast A	shes To A	Ashes as pe	er the CL	4 spell,	Fin
POIN	ITS		Item ID	Value	Per Day	Magic?	Permanent?	Coun
Sto	one of 2Fer		955	1000	1	Υ	Υ	1
1	When invoked by the b	onded owner, generates two add	ditional spell points	, once pe	r day.			Fin
Sto	one of 3Fer		950	1500	1	Υ	Υ	1
1	When invoked by the b	onded owner, generates three ac	dditional spell poin	ts, once p	er day.			Fin
Sp	ell or Ability Point Crysta	I	1016	50		Υ	N	28
1	When invoked, this crys	stal provides 1 spell point, one til	me only.					Fin
		Total Value of all items:	52623+96 go	ld	5:	 2719		
	Ehlongier	Total Value of all items:	52623+96 go	ld	5:	2719		
	Ehlongier ENSIVE	Total Value of all items:	52623+96 go Item ID	ld Value			Permanent?	Coun
DEF	•	Total Value of all items:					Permanent?	Count
DEF	ENSIVE Ring of Protection	ded owner, this is a +1 Ring of P	Item ID	Value 1500	Per Day	Magic? Y	Υ	
<b>DEF</b> I +1 1	ENSIVE Ring of Protection When worn by the bond	ded owner, this is a +1 Ring of P	Item ID	Value 1500	Per Day e point of a	Magic? Y armor aga	Υ	1 Fin
+1 1	ENSIVE Ring of Protection When worn by the bond forms of physical atttac	ded owner, this is a +1 Ring of P	Item ID 43 rotection, which pr	Value 1500 ovides on	Per Day e point of a	Magic? Y armor aga	Y ainst all	1 Fin
+1 1	ENSIVE Ring of Protection When worn by the bond forms of physical atttace ENSIVE Melee Weapon	ded owner, this is a +1 Ring of P	Item ID 43 rotection, which pr Item ID 3	Value 1500 ovides on Value	Per Day e point of a	Magic? Y armor aga Magic?	Y ainst all Permanent?	1 Fin Count
DEFI +1 1 OFFI +1	ENSIVE Ring of Protection When worn by the bond forms of physical atttace ENSIVE Melee Weapon	ded owner, this is a +1 Ring of P k.	Item ID 43 rotection, which pr Item ID 3	Value 1500 ovides on Value	Per Day e point of a	Magic? Y armor aga Magic?	Y ainst all Permanent?	Fin Count 2

5100+2500 gold

7600

Total Value of all items: